The Forgotten Realms Campaign Set
(AD&D Fantasy Roleplaying, 2 books + 4 maps + HexGrid)

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**Synopsis**

Within this box is everything needed to visit the fabulous Forgotten Realms. The 96-page player’s book contains entries on all known areas, cities, people, and things, presented in alphabetical order. Numerous maps outline the more well-known cities and lands. The 96-page DM’s book contains all the information pertinent to running a campaign set in this fantasy world, from how to bring existing characters into the Forgotten Realms to two complete introductory mini-adventures to a listing of known magical texts and the magics contained therein. Four full-color maps show the entire lands and details of the more well-known areas. Adventuring rules specific to the Forgotten Realms have been included.

**Book Information**

Paperback: 192 pages  
Publisher: TSR Inc.; 1st edition (August 1, 1987)  
Language: English  
ISBN-10: 0880384727  
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Shipping Weight: 1.5 pounds  
Average Customer Review: 3.9 out of 5 stars  
Best Sellers Rank: #568,653 in Books (See Top 100 in Books)  #167 in Books > Humor & Entertainment > Puzzles & Games > Quizzes  #306 in Books > Science Fiction & Fantasy > Gaming > Dungeons & Dragons  #1068 in Books > Humor & Entertainment > Puzzles & Games > Puzzles

**Customer Reviews**

A quick commentary: in my humble and deluded opinion I think the introduction of numerous supplements and add-ons dilutes the power of the imagination...Having said that, this boxed set hit the mark with a vengeance. Not only does it leave a ton of stuff to the imagination by providing a basic fantasy framework; but the framework it does provide is just the type needed that can explode in the imagination to thousands of possibilities. Extra books and more detailed boxed sets simply draw more boundaries - even if it seems there’s more material in the box it’s just more boundaries and more guidelines...This set is highly recommended and high quality!

This is it! The first Forgotten Realms Campaign Setting, by Ed Greenwood and Jeff Grubb, whom I,
like so many other fans out there, owe our thanks to for creating this wonderful, fantastic world. This first Forgotten Realms Campaign Setting is the one that began the tradition of providing vital information concerning the magical world of Toril. Ranging from background history, to city and social descriptions, to important people and characters, to the respective gods and pantheons, to adventure hooks and actual adventures-like the great adventure in the ruins of Myth Drannor-included in the set, to magical items and artifacts, to new spells and monsters, to fantastic maps and transparent hex overlays, this accessory has it all and more! For the FR enthusiast, like myself, I also strongly recommend the next, second FR Campaign Setting (Second Edition AD&D), which by the way is also in boxed set form (it will take a bit of searching, but it’s well worth it), as well as the latest (so far) Third Edition D&D Forgotten Realms Campaign Setting, which even though is quite expensive, is still very useful to all FR fans, in providing an update of events. In short, if you don’t have it, GET IT! It is highly addictive and so worth it!

The classic "Grey Box" campaign set by Ed Greenwood introduced us all to the infinite splendors of Waterdeep and the Realms, through Elminster’s eyes, and ushered in the silver age of classic AD&D gaming. Although the set was later refurbished in the 90s, many people prefer this set not only for the nostalgia it provides, but also because the illustrations in the campaign books are gorgeous and unforgettable. Clyde Caldwell’s "Ravenloft" style reached its apogee here. In this set, you get the 96-page Players Guide to the Realms, the 96 Page DM’s Lorebook, and huge poster maps of the heartlands of the Realms, with the unique transparent hex overlays for adventuring.

This is a 2nd Edition Dungeons & Dragons game resource. The box sets are great! Many resources for the Dungeon Master. Great colorful maps, there isn’t one for the entire world at a glance, but some really great areas are there to be exploited. Information on the many, many deities of the Forgotten Realms, some key NPCs and various guilds and factions. You could use this for some other fantasy RPG system, with little or no effort to convert. Back in the day I had a different version of this box set, I can’t tell the difference so any version of this you get will work great. There’s an adventure module in the Shadowdale book, which is what I’m going to start with. The Forgotten Realms is a rich and details D&D game world. Use this for your 1 and 2nd Edition D&D games. Highly recommended!

I believe this is the first boxed set of the FR. It is the one before the Avatars. I enjoy because I can complete sets even though they are obscure.
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